

2017 PROGRAM DESCRIPTIONS

FRIDAY 4:00 PM

AGILE WRITER: STORYBOARD YOUR STORY (PART 1 OF 2)

Room 1 – 2 hours

This split-day workshop will mold your story idea into a plan to write your novel in 6 months. You'll identify your demographic, the message, the elevator pitch, the main character, the villain, and the eight stages of your story. The Agile Writer Method draws from psychology, mythology, screenwriting and a little project management to create a plan to write your novel in 6 months. Free copy of the book *Agile Writer: Method* included. Limited to 12 writers; sign up at Registration.

Presenter: *Greg Smith*

WORLD BUILDING: SCIENCE FICTION VS FANTASY VS HORROR

Room 8 – 50 minutes

What are the similarities and differences between world building in science fiction, fantasy, and horror? What elements give an alien or fantastic world a more realistic feel? Is it harder to describe technology or a system of magic? When creating a world as backdrop or context for your characters and plot, are there differences in the techniques used between the various subgenres? What methods work for all three and which fall apart when applied to the “wrong kind” of world?

Panelists: *Jim Bernheimer, Jason Ray Carney,
Denise Clemons (M), Darin Kennedy*

WHY I WRITE SHORT STORIES

Room G – 50 minutes

Most authors agree that short stories don't pay the bills, but authors who are known for writing novels frequently turn their attention to the shorter forms. If it isn't for the money, why do they spend their time and energy writing short stories?

Panelists: *Lou Antonelli, John G. Hartness (M),
Nicole Givens Kurtz, Christine McDonnell,
Bishop O'Connell*

FRIDAY 5:00 PM

READING: LIZ LONG & GRAY RINEHART

Room 4 – 50 minutes

CHARACTER PROBLEMS: WHAT'S AN AUTHOR TO DO?

Room 8 – 50 minutes

A main character needs to start out annoying, boring, or unappealing (they have to grow from somewhere!). Your readers say “ugh” and set your book aside. What's an author to do? How do we avoid this?

Panelists: *R.S. Belcher, Samantha Bryant (M),
Laurel Anne Hill, Nickie Jamison, Donnie Sturges*

WHERE DO YOU GET YOUR IDEAS?

Room G – 50 minutes

Panelists discuss their brainstorming process and how they get their inspirations.

Panelists: *Rob Balder (M), Declan Finn, Jim McDonald,
D. Alexander Ward, Joan Wendland*

FRIDAY 6:00 PM

CONCERT: DIMENSIONAL RIFFS

Large Auditorium – 50 minutes

Rock out with RavenCon's newest geek rock band!

BIRTH OF THE UNITED STATES NAVY

Room 1 – 50 minutes

Mike Romero, an Interpreter for Colonial Williamsburg, discusses the Naval Act of 1794 and how the construction of the USN's first six frigates became a nationwide project.

COSTUMING AT RAVENCON

Room 2 – 50 minutes

Our costuming gurus discuss hall costumes and the Masquerade, explain the ins and outs of the Costuming Triage Room, and give a run down on what costuming panels and workshops will be held over the weekend.

Panelists: *Heidi Hooper, Dave Lee, Angela Pritchett (M)*

READING: PAULA S. JORDAN & PAMELA K. KINNEY

Room 4 – 50 minutes

HOW TO CARVE OUT TIME FOR WRITING

Room 8 – 50 minutes

Making time to write is a challenge for many. Our panelists discuss their methods for making sure there is enough time in the day to create.

Panelists: *E.G. Gaddess, G.B. MacRae, Wayland Smith,
James R. Stratton (M)*

SWORDS NOT REQUIRED

Room G – 50 minutes

Panelists discuss ways to arm characters in fantasy worlds without always relying on swords.

Panelists: *Jeanne Adams, Dr. Charles E. Gannon,
Nancy Northcott, David A. Tatum (M)*

GRAVITY FALLS:

CON JOURNAL, PART 1 OF 2 (KID'S PROGRAMMING)

Room J – 30 Minutes

Kids will create a journal of their convention experience. We will supply them with cool art supplies to create with and two sessions to dedicate to the journals.

FRIDAY 6:30 PM

STEVEN UNIVERSE: MAKE YOUR GEMSTONE! PART 1 OF 2 (KID'S PROGRAMMING)

Room J – 50 minutes

Kids will make borax crystals. These take time, so we will check on their progress during the second session and possibly make new ones. The crystals can be picked up Sunday morning.

FRIDAY 7:00 PM

RAVENCON OPENING CEREMONIES

Large Auditorium – 50 minutes

We welcome attendees and guests to RavenCon 12 and present last year's RavenConnie. Plus performances by Destini Beard and Dustin Beard.

FRIDAY 7:30 PM

POPCORN AND A MOVIE! (KID'S PROGRAMMING)

Room H – 2 hours

Kids will share popcorn and watch a movie together (*Kubo and the Two Strings*), preferably in pajamas in a sleep-over kind of style.

FRIDAY 8:00 PM

THE LOVECRAFT CHRONICLES, VOL 2

Small Auditorium – 2 hours

Here there be monsters... The boundaries between our world and those of literary horror creatures have weakened. Now the creations of H.P. Lovecraft, Bram Stoker, Edgar Allan Poe, and other dark masters are coming to life. It's up to the long lost descendants of these famous writers to restore the natural order—by any means necessary. (Age 18+ only, IDs will be checked at the door.)

Presenter: *John Johnson—Darkstone Entertainment*

IGY: WHERE'S MY FLYING CAR, DAMMIT?

Room 1 – 50 minutes

The "I.G.Y." of the title refers to the "International Geophysical Year," an event that ran from July 1957 to December 1958. The I.G.Y. was an international scientific project promoting collaboration among the world's scientists. In 1982, Steely Dan released a song named "IGY," written by Donald Fagen. Fagen's lyrics reference, from the point of view of that time, an optimistic vision of futuristic concepts such as solar-powered cities, a transatlantic tunnel, permanent space stations, and spandex jackets. What a beautiful world this will be, but not quite the way we imagined. Why did they all get it so wrong?

Presenter: *Dr. Ben Davis*

THE REBEL LEGION AND THE STAR WARS COSTUMING COMMUNITY

Room 2 – 50 minutes

The Rebel Legion explains what sets them apart from other cosplay groups and what sort of events they do. They'll discuss their role in the community and how they take simple cosplay up a notch.

READING: SAMANTHA BRYANT & JENNIFER R. POVEY

Room 4 – 50 minutes

SCAVENGER HUNT: KICK OFF

Room 5 – 50 minutes

It's the First Annual RavenCon Scavenger Hunt. Years from now, you'll be telling your grandkids how you were there for the very first one. Plus, prizes!

GOH INTERVIEW: CHARLES E. GANNON

Room 8 – 50 minutes

Con Chair Michael D. Pederson interviews Charles E. Gannon about his novels; then Chuck interviews Mike about RavenCon.

ATTACK THE GAZEBO!

RUNNING A GREAT RPG SESSION

Room E – 50 minutes

We've all played bad or boring games, but how do we make a really good one? Our panel shares exciting ways to make your game work, and also considers some "do-nots" for game planning.

Panelists: *Rev. Chris AddottaSmith, Lee Garvin,*

Wayland Smith, Joan Wendland (M), Joe Wetmore

SCIENCE FICTION AS EPIC

Room G – 50 minutes

Often science fiction that is epic in nature is dismissed as "space opera," but science fiction can be epic without resorting to the world destroying of Edmond Hamilton or the dog-fighting X-Wings of *Star Wars*. What constitutes epic science fiction and what does it do that more personal stories can't?

Panelists: *Charity Ayres, Declan Finn (M), Jack McDevitt,*

Nancy Northcott, Steve White

SUCCESSFULLY WRITING ABOUT HORRIBLE THINGS

Room L – 50 minutes

If you're not writing horror but your plot calls for something horrific to happen to a character, how do you handle it? Do you go overboard with details to the point of undermining or derailing the narrative, or are you so vague that the horrific event has little effect on the reader or the story. A reader who's been through a similar experience might be offended or distressed by a description of awfulness that's lurid, gratuitous, clichéd, or bland. What strategies can writers use to help readers empathize with the characters' suffering and to respectfully handle the consequences of terrible events, without falling into these traps?

Panelists: *R.S. Belcher (M), Tee Morris, Bishop O'Connell,*

James R. Stratton

LARRY DIXON TELLS YOU EVERYTHING YOU WANT TO KNOW...

Art Show (Harrison 1&2) – 50 minutes

...about art. Join Art GOH Larry Dixon in the Art Show as he gives you a tour of his work, answers questions, and dispenses advice to new artists. (Limit 20 people, sign up at Registration.)

FRIDAY 9:00 PM

PERFORMANCE: JESTER'S INK

Large Auditorium – 50 minutes

Comedy show from Richmond's nationally touring, award-winning improv troupe.

HONORVERSE 101

Room 1 – 50 minutes

When David Weber first envisioned the *Honor Harrington* series, he'd planned to write less than six books. As the series expanded and became more popular, an intricately detailed universe sprang forth. This panel introduces you to the history, technology, and factions in David Weber's "Honorverse." Presenters: *The Royal Manticoran Navy*

PLANNING YOUR PROPS

Room 2 – 50 minutes

Panelists discuss issues to consider before you start building that prop. How heavy will your prop be? Are you going to be carrying that prop around all day or is it just for the Masquerade? How easy is it to maneuver through a crowd carrying your large prop? What kind of weapons policy does the con have?

Panelists: *EvilPenguin, Angela Pritchett, Chris Shrewsbury (M)*

READING: JACK CLEMONS & TEDD ROBERTS

Room 4 – 50 minutes

THE ECONOMICS OF SELF-PUBLISHING

Room 8 – 50 minutes

One of the things that scares authors most about self-publishing is having to bear the brunt of all the expenses. How can you get your book published without ending up with a garage-full of them? Where can you cut corners and where do you have to bite the bullet and shell out some hard-earned cash? Come to this panel and find out!

Panelists: *Rob Balder, Jim Bernheimer, Chris Kennedy (M), Liz Long, Carolyn O'Neal*

EDITORS, PUBLISHERS, AND READERS: WHAT RULES TO BREAK AND WHICH ONES DON'T APPLY

Room E – 50 minutes

Many new authors have heard the rules: One POV per scene, don't use adverbs, limit the POVs to no more than three per story. These "rules" have been taught for over a hundred years, but who came up with them and do they still apply to the modern reader?

Panelists: *Nicole Givens Kurtz (M), Kelly Lockhart, Melissa McArthur, Michael A. Ventrella*

CROSS-GENRE STEAMPUNK

Room G – 50 minutes

Steampunk is arguably an aesthetic (or a setting) instead of a genre. Discuss the usefulness of pairing steampunk with romance, crime fiction, and various flavors of science fantasy. Panelists: *Kacey Ezell, Jason Gilbert, Laurel Anne Hill, Dave Lee, Bill Mulligan (M)*

WHY MAIDENS MISBEHAVE

Room L – 50 minutes

Well-behaved women rarely make history, and *The Misbehavin' Maidens* continue that tradition by singing about sex positivity and women's rights to change the narrative involving adult folk and filk music. They sing on a variety of topics, with education and feminism being key points; right alongside sex, violence, and sci-fi. This panel will be focusing on why they do what they do, and why it's important for women to get up on stage and sing about orgasms, *Doctor Who*, and murder. This panel will also feature a Q & A. (Age 18+ only, IDs will be checked at the door.)

COFFEE ROASTING 101, PART 1 OF 2

Con Suite (Room 7) – 50 minutes

Donal Von Griffyn demonstrates how to prepare and roast your own coffee beans at home.

FRIDAY 9:15 PM

BEDTIME STORY: FANTASTIC BEASTS

READ ALOUD, PART 1 OF 4 (KID'S PROGRAMMING)

Room H – 30 minutes

Kids will read *Fantastic Beasts and Where to Find Them* aloud over four sessions.

FRIDAY 10:00 PM

CONCERT: DEVO SPICE

Large Auditorium – 50 minutes

Join Devo Spice for comedy-rap songs about technology, *Doctor Who*, and anything else he finds funny.

THE FILMED WORKS OF H.P. LOVECRAFT

Small Auditorium – 3 hours

Eisner-nominated comic and pulp historian Nathan Vernon Madison will provide a brief history of the life and works of Howard Philips Lovecraft, before showing two films produced by the H.P. Lovecraft Historical Society and based on two of the writer's most popular works, reimagined as a 1920s era silent film and a 1930s mystery/film noir, respectively—*The Call of Cthulhu* (2005) and *The Whisperer in the Darkness* (2011).

MAULED MEN, DROWNED DAMES AND CRISPY CRITTERS: A DEADLY BODY DISPOSAL PRIMER FOR WRITERS

Room 1 – 2 hours

As a writer, sometimes you absolutely have to kill someone. In order to tangle up the protagonists over funerals, murder, mys-

terious death or serious mayhem, someone's got to go. Once you've axed, shot, exsanguinated, slashed or otherwise silenced that nagging character, then what? You have to do something with the body. Is an autopsy necessary? A funeral and burial? Did you know that it's impossible to bury a body in Maine in February? Most states require "two containers" for burial, do you know what they are? If a body's found on Friday, can you bury it on Sunday? What's the difference between a coffin and a casket? And then there's cremation... Find out everything you ever wanted to know about the pernicious particulars of body disposal past, present and future, and how to use minutiae of death to throw your characters together or drive them apart. Learn about embalming, vaults, cremation, reconstructive cosmetics, coroner's reports, death certificates, and more. Presenter: *Jeanne Adams*

M*A*S*H 1632: 30 YEARS' WAR SURGEON

Room 2 – 2 hours

A discussion/overview of 1632-verse military health care. Includes discussion of medical and surgical techniques, and some discussion of camp sanitation. No fake blood or rubber limbs, but this is still not a panel for the faint of heart. In addition to things like amputations, trephination, and projectile extraction, some aspects of sanitation and disease prevention (or lack thereof) will be discussed.

Presenter: *Dexter Guptill*

MUSIC JAM

Room 5 – 2 hours

Many members of our community are musicians—singers, instrumentalists, even just those who appreciate it. Let's have a jam! We encourage you to bring instruments and voices and songs we can all play along with—whether originals, traditional, or just plain fun.

MYTHOLOGY AS THE BASIS FOR SPECULATIVE FICTION

Room 8 – 50 minutes

Our panelists take a look at mythologies around the world; discussing their similarities and why some of them are so appealing to modern speculative fiction authors. Should myths be updated for a modern audience, or do you respect them as canon and hold to their roots? Does an understanding of mythology make better speculative fiction, and what is its current role within SF writing?

Panelists: *Mercedes Lackey, Bishop O'Connell (M), Jennifer R. Povey, Christopher L. Smith, David A. Tatum*

THE DYSTOPIA IS ALREADY HERE, IT'S JUST NOT EVENLY DISTRIBUTED

Room E – 50 minutes

Unable to change abortion laws that have already been decided upon by the Supreme Court at the federal level, many state legislatures have gotten laws approved that effectively ban abortions by curtailing various freedoms for "medical" reasons.

Protections for voting rights have eroded in a similar manner, at the state level. While dystopian literature has all but taken over the field of Young Adult SF, the resolutions offered by these narratives are often violent. How could SF/F predict more realistic/more feminist ways to combat local hostile governments?

Panelists: *Nancy Northcott, Carolyn O'Neal, Gray Rinehart, Michael A. Ventrella (M)*

GEARING UP FOR WAR

Room G – 50 minutes

Depending on the time period, terrain, and the nature of the fight, you're going to need different kinds of kit. We'll discuss how human beings prepare for battle, physically and mentally—and what that says about their society.

Panelists: *Charity Ayres (M), Kacey Ezell, Dr. Charles E. Gannon, Mike Massa, Thomas A. Mays*

BDSM 101: AN INTRO TO THE SCENE

Room L – 50 minutes

If you thought *50 Shades* was the end-all and be-all of BDSM, prepare to have your convictions shattered. This panel will cover the basics of BDSM, from definitions, to consent, to finding and exploring your local scene, and basic safety. (Age 18+ only, IDs will be checked at the door.)

DRINKING: THE CAUSE OF AND SOLUTION TO CON HORROR AND HUMOR

Pitchers – 2 hours

Cattle prods, barrel rolls, and too-tight spandex. When you've been going to conventions as long as the Maidens, there's bound to be some good stories involved. Grab a drink, join us in the bar, and play a drinking game with the Maidens while they talk candidly about some of their best and worst convention experiences, both individually, and as a group. (Age 21+ only, IDs will be checked.)

Presenters: *Misbehavin' Maidens*

FRIDAY 11:00 PM

GOH SIGNING: MERCEDES LACKEY & LARRY DIXON

Room 8 – 50 minutes

Join Misty and Larry for their first of three signings.

LATE NIGHT DANCE PARTY WITH DJ DRAE

Room D – 2 hours

DJ Drae will keep you moving on the dance floor with his unique blend of 80's pop, 90's alternative, goth, industrial, and variety of other tunes. Requests are always welcome! Come enjoy the dance at RavenCon 2017!

HARRY POTTER: THE NEXT GENERATION

Room G – 50 minutes

It's been 20 years since the release of *The Sorcerer's Stone* and 10 years since the release of *The Deathly Hallows*. This past

year has seen a surge in new material (*Fantastic Beasts* and *Cursed Child*). Will a new generation of fans respond to Potter the same way we did when the series debuted in 1997? And, as fans, what would we like to see next?

Panelists: *Rev. Chris AddottaSmith, Jenny Hendrix, Jennifer R. Povey (M), Julianna Schoon*

WHERE DO YOU GET ALL THOSE WONDERFUL TOYS?

Room L – 50 minutes

Encounter someone who's been in the scene for more than 10 minutes and they'll inevitably have a toybag or two (or 5) full of assorted "implements of destruction." We'll tell you where you can get them (even on a budget) and how you can even make some of your own. (Age 18+ only, IDs will be checked at the door.)

FRIDAY MIDNIGHT

MY FAVORITE HORROR

Room G – 50 minutes

From outer space to the ancient tombs of Egypt, what books and movies with horror elements remain your favorites?

Panelists: *John G. Hartness, Pamela K. Kinney, Bill Mulligan, D. Alexander Ward (M)*

SATURDAY 9:00 AM

RISE WITH THE MACHINES:

SATURDAY MORNING ROBOTICS DEMO

Room 2 – 2 hours

Wake up to the sights and sounds of our future overlords chugging, whizzing, and battling it out as local robotics clubs strut their mechanical stuff! This event is fun for all ages.

Presenters: *E.L. Fortner, Lord of the Bricks Robotics Team*

READING: JASON GILBERT & LAUREL ANNE HILL

Room 4 – 50 minutes

USING TROPES TO TELL STORIES

Room 8 – 50 minutes

Cliches in fantasy and science fiction are a big no-no... except when they aren't. The internet contains a lot of rants against tropes, but are tropes really that bad? What happens to a fantasy story that tries to avoid every trope? Is such a story revolutionary or unmarketable? Is it even doable? Panelists discuss the use and avoidance of tropes in developing storylines. What are the most-used tropes in SF/F? Why are they so over-used? Are they always bad? Are there ways they can be twisted to say new things about the genre?

Panelists: *R.S. Belcher, Jim Bernheimer (M), Bishop O'Connell, David A. Tatum*

MEDIEVAL FIGHTING DEMONSTRATION

Room D – 50 minutes

Members of the Society for Creative Anachronism beat each other up for your entertainment.

RANKING THE DOCTORS

Room E – 50 minutes

With Peter Capaldi's time as the Doctor quickly coming to an end, join us as we rank all 13 of the Doctors. Using criteria like Length of Run, Sex Appeal, Sense of Humor, and Special Skills we'll finally determine who the best Doctor really is. Audience participation is encouraged!

Panelists: *Jenny Hendrix, Angela Pritchett, Devo Spice (M), Donnie Sturges*

CHOOSING A WRITING WORKSHOP

Room G – 50 minutes

From one-day workshops and moderated critiques to residential programs and even MFAs—what are your options? How do you figure out what you need, and when? Panelists with experience as students, instructors, and program administrators review the pros and cons and answer questions.

Panelists: *Lou Antonelli, Denise Clemons, Carolyn O'Neal (M), Greg Smith*

WAKE UP STORY: *FANTASTIC BEASTS*

READ ALOUD, PART 2 OF 4 (KID'S PROGRAMMING)

Room H – 30 minutes

Kids will read *Fantastic Beasts and Where to Find Them* aloud over four sessions.

SATURDAY 9:30 AM

COMIC BOOK CREATION WORKSHOP, PART 1 OF 2

(KID'S PROGRAMMING)

Room J – 50 minutes

Kids will get instructions on how to create their own comic book. There will be two sessions; this first session focuses on writing comics.

SATURDAY 10:00 AM

GEEK DEBATES

Room 1 – 50 minutes

Ever wonder what's the best super power? Or who would win a duel between Hermione Granger and Glenda the Good Witch? Or pirates or ninjas? Now's your chance. Come and see top geeks debate these and other issues. If you're missing the recent election slugfests, here's your chance to get another fix.

Panelists: *John G. Hartness, Bishop O'Connell, Michael J. Winslow (M), Scott Winslow*

READING: KACEY EZELL & CHRISTOPHER L. SMITH

Room 4 – 50 minutes

HOW TO MAKE SURE YOUR SUBMISSION GETS REJECTED

Room 5 – 50 minutes

There's no magic to getting published. All you need are a good story line and some facility with the language. And, of

course, you'll want to avoid the twelve blunders, any of which guarantees your work will get sent back.

Presenter: *Jack McDevitt*

HOW TO CHANGE HISTORY

Room 8 – 50 minutes

We love alternate histories. Some change history just for the fun of it. What events really could have pivoted history from where it went to where it might have gone? Bring your ideas and let's run them up the flagpole.

Panelists: *Lou Antonelli, Sean CW Korsgaard (M), Bill Mulligan, Steve White*

EDITING 101: HOW TO REVISE

Room E – 50 minutes

You're done with your first draft, and ready to tackle revision. What exactly do you need to do? Should you get feedback? How do you know if you're making progress? How do you do to get the most out of working with an editor?

Panelists: *E.G. Gaddess, Melissa McArthur (M), Christine McDonnell, D. Alexander Ward*

WRITING TOOLS: ANALOG V. DIGITAL

Room G – 50 minutes

Writers, bring your favorite writing tools—laptop, tablet, quill, or steam-fueled ideatron—and share the pros and cons of your favored method of writing with others. We'll talk software, hardware, analogware; old-fashioned methods as well as new. If you love your writing gear, others may be as eager to give it a try.

Panelists: *Nickie Jamison, Jim McDonald (M), Bud Sparhawk, Toi Thomas*

DAILY LIFE IN FANTASY SETTINGS

Room L – 50 minutes

Economics, food and where it comes from, spiritual systems, laws—all things that impact our daily lives but often get glossed over in fantasy world-building. Let's take a deep dive in building daily lives in fantasy worlds.

Panelists: *Nancy Northcott (M), Jennifer R. Povey, James R. Stratton, Tangent Artists*

SMALL PRESS SPOTLIGHT: HCS PUBLISHING

Room P – 50 minutes

Take a look into the workings and works of HCS Publishing. Presenter: *Dave Lee*

SIGNING: JOAN WENDLAND

Dealers' Room – 50 minutes

SATURDAY 10:30 AM

ADVENTURE TIME SING ALONG! (KID'S PROGRAMMING)

Room J – 50 minutes

Kids will work together as a choir, singing some of the best songs from *Adventure Time* together.

SATURDAY 11:00 AM

PERFORMANCE: JESTERS' INK

Large Auditorium – 50 minutes

More comedy from Richmond's nationally touring, award-winning improv troupe.

FANTASY ART: WORLDS, DRAGONS, AND MYTHICAL CREATURES OF ARTIST ED BEARD JR

Room 1 – 50 minutes

A slide show and discussion of dragons, environments, and mythical creatures, as well as some step-by-step images, and a discussion of the process and creation of the Fantasy Art of Ed Beard Jr.

TRMN 101: GETTING STARTED IN THE ROYAL MANTICORAN NAVY

Room 2 – 50 minutes

This panel gives you the basics of what membership in TRMN entails: what we're about, how our fan group is organized, and how you can join in and take part. If you've seen our display at local conventions or have heard of us before and want to know a little more before you join, this panel is for you.

READING: CAROLYN O'NEAL & JOSHUA WERNER

Room 4 – 50 minutes

LIVING IN THE AFTERMATH OF A ZOMBIE APOCALYPSE

Room 8 – 50 minutes

Professional tips on how to not only survive but thrive in a realistic zombie apocalypse world. Several of the authors and scientists writing in *New York Times* best-selling author John Ringo's *Black Tide* universe discuss the fast-expanding series and the scientific basis for the zombie plague.

Panelists: *Kacey Ezell, Kelly Lockhart (M), Tedd Roberts, Christopher L. Smith, Mike Massa*

MEDIEVAL ARTS DEMONSTRATION

Room D – 2 hours

The Society for Creative Anachronism demonstrates weaving and other fiber arts as well as book binding and illumination (book illustration).

SUPER GIRLS AND WOMEN IN TV AND MOVIES

Room E – 50 minutes

Supergirl. Jessica Jones. Peggy Carter. The 2015-2016 season brought us three explicitly feminist, female-led superhero shows. They joined the women of *Flash*, *Arrow*, *Legends of Tomorrow*, *Gotham*, *Constantine*, *Daredevil*, and *Agents of SHIELD*. Both Marvel and DC have caught flack for the lack of female protagonists in their films (will we EVER get a Black Widow movie?), but *Agents of SHIELD* has given us several women to root for on the small screen, and we'll be getting a Wonder Woman movie soon, so it's not all bad. How are these shows and movies doing with our beloved female heroes? How do they fit in with or challenge the genre? How do they engage

with feminist discourse? How do they succeed or fail on topics like race and sexuality? What are our hopes for the future?

Panelists: *Rev. Chris AddottaSmith, Liz Long (M)*

BUILDING WORLDS FOR FICTION

Room G – 50 minutes

Building a comprehensive world—whether it is for a novel, comic, or serial—can be a huge challenge. Join our panelists as they discuss tools, strategies, and both successes and failures in world-building.

Panelists: *Rob Balder, David Joria, David A. Tatum, Mark Wandrey (M)*

CULT MOVIES: A FEATURE PRESENTATION

Room L – 50 minutes

Join the cast of *Charming Underclothes* as they discuss the underground classics of the silver screen. Come to the panel and share your favorite movies of this unique film genre.

Panelists: *Charming Underclothes, Billy Flynn (M)*

FALSTAFF BOOKS: THE MISFIT TOYS OF FICTION

Room P – 50 minutes

Falstaff Books is a new micro-press from North Carolina with big ambitions and a ridiculous release schedule. Come find out about the latest books from Falstaff, upcoming releases, how to submit to this exciting new publisher, and how they are making the novella fun and profitable again.

Panelists: *Dave Harlequin, John G. Hartness (M), Darin Kennedy, Nicole Givens Kurtz, Melissa McArthur*

GOH SIGNING: DR. CHARLES E. GANNON

Dealers' Room – 50 minutes

SATURDAY NOON

CONCERT: MISBEHAVIN' MAIDENS

Small Auditorium – 50 minutes

The Maidens perform a slightly less bawdy set of their a cappella and folk tunes for the 13+ nerd crowd.

1632 IN THE TRENCHES: MEET A LANDSKNECHT

Room 1 – 2 hours

Meet a real, live, Landsknecht (German mercenary). Learn a bit about the Thirty Years' War from a grunt's perspective. We'll cover items such as how the weapons and tactics worked, kinds of food and supplies they'd be scrounging, camp life, and so forth. This will include the workings (WITHOUT ammo, of course) of a matchlock caliver and a wheellock pistol; an overview of artillery, both siege and field; contemplating the joys (ha!) of sleeping on the ground, rolled in a blanket; how you'd cook whatever food got scrounged; first-aid level discussions of wounds and bullet removal and such; and an overview of how early-modern tactics and warfare differed from the medieval.

Presenter: *Dexter Guptill*

MEET THE REBEL LEGION

Room 2 – 50 minutes

A quick introduction to the group: What do they do, where do they meet, how do you join?

READING: JEANNE ADAMS & JOAN WENDLAND

Room 4 – 50 minutes

BOOK LAUNCH: MIDNIGHT FOREST

Room 5 – 50 minutes

Come join author D.M. Patterson, published by HCS Publishing, as she celebrates the release for her book, *Midnight Forest*.

GOH READING: MERCEDES LACKEY

Room 8 – 50 minutes

Mercedes Lackey reads from her latest work and will answer questions from the audience.

"IS THIS THING ON?"—THE BASICS OF PODCASTING

Room E – 50 minutes

If you've ever wondered how to start your own podcast, this panel is for you. We're here to answer any and all of your questions on podcasting, whether it be how to get started, specifics on sound equipment, or even what a podcast is.

Panelists: *Kyle Cawthon, Alex Matsuo, Nick Nundahl, Rich Sigfrit (M)*

EDITING AND CRAFTING THE SHORT STORY

Room G – 50 minutes

Any writer or editor knows that writing short stories and writing novels require different skills. Writing on the small scale requires precision of detail from concept to completion. What do you need to know about openings, character development, narrative arcs, endings, and more that will make your short fiction pop? How does the process differ from putting the initial draft on paper to editing the text to better reflect the vision in your head? When do you know when that short story is ready to go?

Panelists: *E.G. Gaddess, Dave Harlequin (M),*

Laurel Anne Hill, Nickie Jamison, Robert E Waters

WRITING YOUR NANOWRIMO

Room L – 50 minutes

We'll talk about all the ins and outs of writing your first book for National Novel Writing Month in November.

Panelists: *Samantha Bryant, Harry "Jack" Heckel, Paula S. Jordan (M), Wayland Smith*

SIGNING: BUD SPARHAWK

Dealers' Room – 50 minutes

LARRY DIXON TELLS YOU EVERYTHING YOU WANT TO KNOW...

Art Show (Harrison 1&2) – 50 minutes

...about art. Join Art GOH Larry Dixon in the Art Show as he gives you a tour of his work, answers questions, and dispenses advice to new artists. (Limit 20 people, sign up at Registration.)

SATURDAY 12:30 PM

MINECRAFT CREEPER HEADS (KID'S PROGRAMMING)

Room J – 50 minutes

Kids will create masks out of cardboard based on the most beloved Minecraft mob.

SATURDAY 1:00 PM

DR. FRANKENSTEIN'S LABORATORY

Large Auditorium – 2 hours

A unique and extraordinary event steeped in electrical and movie history. See the high voltage special effects devices used in the vintage movies live onstage arcing, sparking and throwing spectacular electrical bolts just as they did on the set when originally filmed.

Presenters: *Professor Sparks & Miss Electra*

U THE MAGICIAN

Small Auditorium – 50 minutes

U the Magician pushes reality beyond the expected with his special blend of hypnotism and magic.

THE ART OF BALL-JOINTED DOLLS

Room 2 – 2 hours

An educational presentation with some demonstrations on the creation of articulated dolls with details provided on the modern ball-jointed doll, a predominantly Asian-produced collectible doll that has gained worldwide popularity. Doll owners: Please bring your dolls for a small gathering after the presentation. No restrictions or bans on allowed dolls, all dolls welcome.

Presenter: *Peggy Freeman*

READING: HARRY "JACK" HECKEL & BISHOP O'CONNELL

Room 4 – 50 minutes

GOH SIGNING: MERCEDES LACKEY AND LARRY DIXON

Room 8 – 50 minutes

GEEK RADIO DAILY

Room E – 50 minutes

Come to a taping of the award not-winning podcast of GRD's *Weekly Podcast*. We will be discussing with the audience all the geeky goings-ons of RavenCon and we might just have a surprise or two lined up for you. It is a lot of fun and not to be missed.

Panelists: *John G. Hartness, Billy Flynn, Flynnstress, Saucy, Rich Sigfrit*

WRITER WITH A DAY JOB

Room G – 50 minutes

How to balance your "real" job and your dream job. Is everything possible, or does something have to give?

Panelists: *Jason Gilbert, Nicole Givens Kurtz (M), Liz Long, Christine McDonnell*

TIME TRAVEL IN LITERATURE

Room L – 50 minutes

Many books include time travel, some more successfully than others. How does time travel affect plot lines and history in different ways in different books? What are some of the more creative uses of time travel and ways around the paradoxes?

Panelists: *Lou Antonelli (M), Darin Kennedy, Michael A. Ventrella, Steve White*

SMALL PRESS PUBLISHING:

BALANCING THE HYPE WITH THE HEADACHES

Room P – 50 minutes

Find out what life can be like for a small press publisher from Amber Cove Publishing's Jim Bernheimer. He'll talk about the Good, the Bad, and the just plain head-scratching moments of his experiences and try his best to answer any odd questions you might have.

SIGNING: CHARITY AYRES

Dealers' Room – 50 minutes

SATURDAY 2:00 PM

THEOGONY BOOKS AND BEYOND: 20 BOOKS IN 2017

Room 1 – 50 minutes

It doesn't matter what you like in a book, Chris Kennedy Publishing probably has something for you in 2017. From bestselling sci-fi to thrillers to epic fantasy, we've got it all! Come see what will be released in 2017... and maybe win a free book for the effort.

Presenters: *Chris Kennedy, Mark Wandrey*

READING: R.S. BELCHER & D. ALEXANDER WARD

Room 4 – 50 minutes

BROAD UNIVERSE RAPID FIRE READING

Room 5 – 50 minutes

Members of Broad Universe will read from their works to demonstrate the full spectrum of genres we embrace.

Panelists: *Jeanne Adams (M), Samantha Bryant, Margaret L. Carter, John G. Hartness, Laurel Anne Hill, Nickie Jamison, Paula S. Jordan, Melissa McArthur, Nancy Northcott, Jennifer R. Povey*

THE OTHER SIDE OF MILITARY SF

Room 8 – 50 minutes

Some of the best Military SF (i.e. *Hammers Slammers* and *The Forever War*) have endeavored to show the darker side of conflict and the horrors of war. David Drake has said that he hoped to influence policy makers with his novels. Join us as we discuss the effectiveness of this ploy and talk about modern writers that are writing this type of realistic Mil SF.

Panelists: *Dr. Charles E. Gannon, Mike Massa, Tedd Roberts (M), Bud Sparhawk*

WINE & CHEESE TASTING

Room D – 50 minutes

Lee Gilliland has put together a sampling of wines from Three Foxes Vineyard. What better way to celebrate at a convention? Fee \$5, limit 20 participants, must be 21+.

THE ETHICS BEHIND THE STORY:

MORAL DILEMMAS IN SCIENCE FICTION AND FANTASY

Room E – 50 minutes

Science fiction as a genre is rife with future ethical issues. Fantasy is all about the moral choices of heroes and villains. Learn about ethical dilemma, receive a brief overview of Western ethical philosophy including the diverse approaches to resolving moral dilemmas, and discuss what important moral issues we will face in the future.

Panelists: *Charity Ayres, Fabian Rush, Michael A. Ventrella (M)*

CROWDFUNDING YOUR WAY TO “THERE”

Room G – 50 minutes

How to navigate a successful crowdfunding campaign to advance your personal project or career. Learn what to do, and what not to do when getting cash from an online crowd.

Panelists: *Rob Balder (M), Philippa Ballantine, Lucky Annie, Carolyn O’Neal*

JUNIOR COSTUMING: MAKE A SURCOAT!

(KID’S PROGRAMMING)

Room J – 50 minutes

Kids will create surcoats—the necessary fashion statement of any medieval knight.

COPYRIGHT: WHAT YOU NEED TO KNOW

Room L – 50 minutes

Come learn exactly what copyright is. What’s this derivative work thing? Should I register?

Panelists: *Ed Beard Jr, Jack Clemons (M), Devo Spice, James R. Stratton*

GETTING STARTED AS A VOICE ACTOR

Room P – 50 minutes

Panelists talk about what it takes to make it in the voice acting industry.

Panelists: *Dustin “Omni Voice” Beard, E.L. Fortner (M)*

SIGNING: STEVE WHITE

Dealers’ Room – 50 minutes

SATURDAY 3:00 PM

MOVIE: DOCTOR WHO: LUCKY 13

Small Auditorium – 50 minutes

In this special high-budget fan-film from A Stranger Concept Films and Nerd Nation Entertainment, John Dondero stars as the Doctor, who during an alternate-reality version of his 13th regeneration continues his amazing adventures through

out time and space alongside new companion Robert Morgan (Garrett Mooneyhan). Stick around after the screening for a special Q&A with filmmaker Dave Harlequin.

POE AND THE MURDER OF MARY ROGERS

Room 1 – 50 minutes

Before there was crime scene investigation, there was Edgar Allan Poe. When New York cigar store salesgirl Mary C. Rogers turned up dead in the Hudson River, Poe set out to solve the case the police of the time could not. Poe, after all, had invented the detective story, so he decided he was more qualified than anyone to investigate this real-life crime. Follow the clues and see if you agree with his conclusion. Maybe you can finally solve this famous mystery.

Presenter: *Chris Semtner*

COSTUMING IN LARGE GROUPS

Room 2 – 50 minutes

What makes putting a large group on stage different from a one- or two-person presentation? What about a photo shoot or hall cosplay? Panelists discuss things to keep in mind, like communication, division of work, and logistics.

Panelists: *Aela Badiana, Frederick El Maafer, Dave Lee (M)*

READING: LOU ANTONELLI & WAYLAND SMITH

Room 4 – 50 minutes

THE EXPANSE: A DEEP DIVE INTRODUCTION TO THE BEST SF ON TELEVISION

Room 5 – 50 minutes

The Expanse, renewed for its third season, is arguably the best science fiction ever produced by the SyFy channel, but the question isn’t “Are you watching?” but “Why aren’t you watching?” If you don’t know the series based on the critically acclaimed novels from James S.A. Corey, then join us for a quick deep dive into *The Churn*. Meet Earthers, Martians, Belters, and the incredible storytelling that has been turning heads and captivating fans for two seasons now.

Presenter: *Tee Morris*

GOH INTERVIEW: MERCEDES LACKEY & LARRY DIXON

Room 8 – 50 minutes

RavenCon Chair, Michael D. Pederson, interviews Author Guest of Honor Mercedes Lackey and Artist Guest of Honor Larry Dixon.

I LOVE BOARD GAMES!

Room E – 50 minutes

Board games rule! Our panelists share the board games they love playing when they are not busy creating worlds, destroying universes, and doing dreadful things to their characters. What kinds of games do they enjoy? What sparks their creative juices and stirs the imagination? Most importantly, they recommend great games for players both experienced and new.

Panelists: *Lee Garvin, Harry “Jack” Heckel (M), James Iagulli*

SELF-PUBLISHING 2017

Room G – 50 minutes

This panel discusses today's self-publishing options and business models. Our panelists include authors who are both self- and traditionally published, in fiction and nonfiction, including people who are making an income entirely by self-publishing. We'll discuss why we made the choice to self-publish, the pitfalls and lessons learned, and which business choices we've made on our respective self-publishing efforts.

Panelists: *Philippa Ballantine, Alex Matsuo (M), Thomas A. Mays, David A. Tatum, Toi Thomas*

MURDER MYSTERY TEA (KID'S PROGRAMMING)

Room J – 50 minutes

Kids will share tea and one-by-one they fall to an unknown evil! Make believe of course.

WEIRD WESTERNS

Room L – 50 minutes

The science and the supernatural have been at home with western fiction since the first dime novels back in the 1800s. The genre of "weird western" has evolved to include some of our favorite TV shows (*The Wild, Wild West*) movies (*Cowboys vs Aliens*), novels (*Territory*), comics (*Jonah Hex*) and games (Deadlands). Join our panelists as they discuss the origins of weird westerns, their rollercoaster popularity and how to cross any genre with a western. Become part of the fun as our panelists and the audience build a mash-up together.

Panelists: *R.S. Belcher, Nicole Givens Kurtz (M), Saucy, Christopher L. Smith*

SOURCE POINT PRESS:

THE RISE OF INDIE HORROR AND SCI-FI

Room P – 50 minutes

Come learn about one of the fastest growing small press publishers in America from the founder of the company himself, Joshua Werner. From two guys with a comic book in 2013 to a company with a full line of books, comics, and graphic novels releasing their first feature film in 2017. Learn the gritty behind-the-scenes details of the hard road to publishing creator-owned content, funding the creation of new content, self distributing, working with licenses from every corner of the entertainment industry, and bringing an indie graphic novel to the big screen.

SIGNING: ROBERT E WATERS

Dealers' Room – 50 minutes

SATURDAY 4:00 PM

CHARMING UNDERCLOTHES PRESENTS

THE LOST SKELETON OF CADAVRA

Large Auditorium – 2 hours

A full shadowcast performance with pre-show and audience participation.

Presenters: *Charming Underclothes, Billy Flynn, Rich Sigfrit*

CONCERT: DEVO SPICE

Small Auditorium – 50 minutes

Join Devo Spice for comedy-rap songs about technology, *Doctor Who*, and anything else he finds funny.

THE FUTURE OF ROBOTICS

Room 1 – 50 minutes

Today, robots are nearly ubiquitous in manufacturing, which has now provided a wide range of light, powerful and energy efficient servos and sensors. This fact, coupled with the rapid growth in computer technology has set the stage for a new era of robotics. This presentation will address the social drivers in robotics, and attempt to imagine how the new era may look.

Presenter: *Dr. Ben Davis*

CONVENTIONS AND COSPLAY WITH DISABILITIES

Room 2 – 50 minutes

Using his journey as a starting point, Chris Shrewsbury will explore the challenges and opportunities facing those dealing with many types of disabilities, from sensory and mobility impairments to "invisible conditions" like ADHD and social anxiety disorder. This discussion is not only for people that identify themselves as disabled, but also for family, friends, and anyone wishing to learn how to be a support. In a safe and encouraging environment, you'll have an opportunity to share experiences and perspective aimed at enhancing the fandom convention, with a special emphasis on the amazing world of cosplay.

READING: BUD SPARHAWK & ROBERT E WATERS

Room 4 – 50 minutes

WINE & CHEESE TASTING

Room D – 50 minutes

Lee Gilliland has put together a sampling of wines from Three Foxes Vineyard. What better way to celebrate at a convention? Fee \$5, limit 20 participants, must be 21+.

ONE MAN'S VILLAIN IS ANOTHER MAN'S HERO

Room E – 50 minutes

Twirling mustaches and obvious evil plans are a thing of the past. Today's villains and heroes are as complicated as the world we live in. Discuss with our panelists what makes the difference between villain and hero, and how thin that line can be.

Panelists: *Charity Ayres (M), Harry "Jack" Heckel, Bishop O'Connell, Mark Wandrey, Joan Wendland*

REALISTIC DIALOGUE

Room G – 50 minutes

Dialogue can be tricky. It's easy to info dump and pull the "As you know, Bob" when using dialogue to reveal information. But there are ways to do this without being so obvious. Find out how pros keep their dialogue real while also being effective.

Panelists: *Jim Bernheimer, Samantha Bryant (M), James R. Stratton, D. Alexander Ward*

ASK A SCIENTIST (KID'S PROGRAMMING)

Room J – 50 minutes

Kids will get to ask a real scientist all kinds of questions about science and science fiction.

Panelists: *Jim Beall, Jack Clemons (M), Richard Groller, Paula S. Jordan, Tedd Roberts, Brent Roeder*

FOLLOW THAT CLUE!

THE MAKING OF A GREAT MYSTERY

Room L – 50 minutes

Part of the fun of reading mystery novels is to discover the clues and figure out the resolution before the detective reveals what happened. As an author, how does one make sure the clues are planted properly without falling into the Holmesian trap of keeping the main clue hidden from the reader.

Panelists: *Jeanne Adams (M), Declan Finn, Darin Kennedy, Jack McDevitt*

VOICES OF TOMORROW

Room P – 50 minutes

Local students from area high schools discuss what inspires them in today's science fiction.

Moderator: *Michael J. Winslow*

Students: *Lexie Hiestand (Lafayette High School), Rachael Wiers (Lafayette High School), Scott Winslow (Tucker High School)*

SIGNING: JENNIFER R. POVEY

Dealers' Room – 50 minutes

A DAY IN THE LIFE OF A LARPER

Room B – 50 minutes

The Strange Aeons gamemasters explain LARPing to newcomers and help them start off in the current game.

SATURDAY 4:30 PM

BAEN BOOKS TRAVELING ROADSHOW

Room 8 – 90 minutes

Join Baen Books authors and editors for a look at new and forthcoming releases, and a chance to win a free book!

Presenters: *Larry Dixon, Kacey Ezell, Dr. Charles E. Gannon, Mercedes Lackey, Kelly Lockhart, Mike Massa, Jim Minz (M), Gray Rinehart, Christopher L. Smith, Steve White*

SATURDAY 5:00 PM

GEEK DEBATES

Room 1 – 50 minutes

Ever wonder what's the best super power? Or who would win a duel between Hermione Granger and Glenda the Good Witch? Or pirates or ninjas? Now's your chance. Come and see top geeks debate these and other issues. If you're missing the recent election slugfests, here's your chance to get another fix.

Panelists: *Jennifer R. Povey, Chris Shrewsbury, Michael J. Winslow (M)*

READING: THOMAS A. MAYS & MARK WANDREY

Room 4 – 50 minutes

BOARD GAME SWAP, PRESENTED BY ANIME MID-ATLANTIC

Room 5 – 2 hours

Have some board games that you don't play anymore? RPG books that are collecting dust on the shelf? Old miniatures that are sitting in a box? Parts to an old game that you recently found? Come bring them by the board game swap this year. Meet like-minded people, trade one game for another, or just donate your items to other members of the gaming community.

Presenter: *James Iagulli*

MECHANICS OF MAGIC IN FANTASY & SF

Room E – 50 minutes

Does a magical system for a story need rules? Costs, unintended consequences, social factors? What about reliability issues? How can we avoid worn-out tropes? How should magic in an RPG and story differ? Is some of the tech in SF "magic" and should the same considerations apply?

Panelists: *Jeanne Adams, Nancy Northcott (M), David A. Tatum, Joe Wetmore*

CLEANING UP YOUR PROSE

Room G – 50 minutes

Our panel give suggestions to sharpen your writing, as well as tips for self-editing and proofreading your work.

Panelists: *R.S. Belcher (M), Samantha Bryant, Nickie Jamison, Melissa McArthur*

STEVEN UNIVERSE: MAKE YOUR GEMSTONE!

PART 2 OF 2 (KID'S PROGRAMMING)

Room J – 50 minutes

Kids will make borax crystals. These take time, so we will check on their progress during the second session and possibly make new ones. The crystals can be picked up Sunday morning.

FAST, THEN SLOW!

PACING IN COMICS AND GRAPHIC NOVELS

Room L – 50 minutes

Panelists discuss what it takes to create atmosphere, drama, and tension in comics, and then how to take it down a notch. What are some of the most exciting ways to create dynamic stories that fly off the page, and how do you evoke stillness when it's needed? Our panelists weave their way through some key ideas and experiments.

Panelists: *Rob Balder (M), Donnie Sturges, Jessica Vanderpol, Joshua Werner*

SIGNING: ALEX MATSUO

Dealers' Room – 50 minutes

SATURDAY 6:00 PM

CONCERT: DIMENSIONAL RIFFS

Small Auditorium – 50 minutes

Rock out with RavenCon's newest geek rock band!

DRAWING FROM THE IMAGINATION

Room 1 – 2 hours

Artist Jessica Vanderpol explains her drawing process by demonstrating the steps of visualization, execution, and finishing a drawing. Skills such as an understanding of basic art fundamentals and utilizing reference images will also be discussed.

PRE-JUDGING FOR THE MASQUERADE

Room 2 – 50 minutes

Costumes will be pre-judged for workmanship and detail.

Judges: *Frederick El Maafer, Heidi Hooper, Dave Lee, Michael A. Ventrella*

READING: CHARITY AYRES & G.B. MACRAE

Room 4 – 50 minutes

FANTASY IN THE (MODERN) CITY

Room 8 – 50 minutes

With the rise in popularity of urban-based fantasies, so increases the complexity of storytelling. Sure, you know what's happening in a modern world. But does including a fantastical element have its own challenges? Discuss the challenges of writing fantasy in a modern setting, and how the different choices made by authors influenced their stories.

Panelists: *Declan Finn (M), Liz Long, Jim McDonald, Jennifer R. Povey, Wayland Smith*

LIGHTSABER DEMO

Room D – 50 minutes

Combining SF excitement with martial arts skills, The Tidewater Alliance Lightsaber Academy will teach you basic skills, and the history of the lightsaber in a fun atmosphere.

BUYING COVER ART

Room E – 50 minutes

Where do you look? How do you find an artist if you're self-publishing? What do the big houses do? What do you need to know?

Panelists: *E.G. Gaddess, Laurel Anne Hill, Chris Kennedy (M), Pamela K. Kinney*

"AS YOU KNOW, BOB..."

THE FINE ART OF EXPOSITION

Room G – 50 minutes

Exposition is writers giving readers information they need to understand a story. How is it possible to convey the necessary but not at the expense of the enjoyable? We try not to lecture...

Panelists: *Darin Kennedy, Bishop O'Connell, Gray Rinehart (M), Bud Sparhawk*

CUTTING THE CABLE CORD

Room L – 50 minutes

Thousands of people are moving away from cable every year. Subscription streaming services such as Netflix, Amazon, and Hulu help bridge the gap, plus antennas are making a comeback. Will cable soon be obsolete?

Panelists: *Jason Gilbert (M), Bill Mulligan, Fabian Rush, Toi Thomas*

SATURDAY 7:00 PM

THE RAVENCON MASQUERADE

Large Auditorium – 2 hours

Fan costumers show off their latest creations. With entertainment provided by Destini Beard.

Emcees: *Billy Flynn, Rich Sigfrit*

Entertainment: *Destini Beard*

Judges: *Frederick El Maafer, Heidi Hooper, Dave Lee*

PERFORMANCE: WICKED HIPS

Small Auditorium – 50 minutes

A unique and entertaining tribal fusion belly dance performance.

READING: CHRISTINE McDONNELL & NANCY NORTHCOTT

Room 4 – 50 minutes

CREATING THE 1632 UNIVERSE

Room 8 – 50 minutes

See how Eric Flint created the *1632 Universe*, how other authors have contributed, and how a fandom has grown up around it, complete with its own conventions and publishing house.

Panelists: *Dr. Charles E. Gannon, Mercedes Lackey, Jim Minz (M), Robert E Waters*

BEST OF YOUTUBE

Room E – 50 minutes

The best YouTube channels that you're not watching.

Panelists: *Kyle Cawthon (M), John Johnson, Nick Nundahl, Joe Wetmore*

CREATIVITY AND MENTAL HEALTH

Room G – 50 minutes

The care and watering of the creative brain. Ways of actively taking care of mental health to optimize creativity rather than coping with or thinking of mental health struggles as the price of creativity.

Panelists: *R.S. Belcher, Dave Harlequin, John G. Hartness, Darin Kennedy (M), Melissa McArthur*

POPCORN AND A MOVIE

Room H – 2 hours

Kids will share popcorn and watch a movie together (*April and the Extraordinary World*), preferably in pajamas in a sleep-over kind of style.

ARE WE ALONE IN THE UNIVERSE?

Room L – 50 minutes

The galaxy is old. Very, very old. So old that if there were other spacefaring civilizations they should have visited every corner many times—yet we see no sign of aliens. Why? Are humans the only intelligence in the galaxy?

Panelists: *Jack Clemons, Dr. Ben Davis, Paula S. Jordan (M), Steve White*

SATURDAY 8:00 PM

AGILE WRITER:

STORYBOARD YOUR STORY (PART 2 OF 2)

Room 1 – 2 hours

This split-day workshop will mold your story idea into a plan to write your novel in 6 months. You'll identify your demographic, the message, the elevator pitch, the main character, the villain, and the eight stages of your story. The Agile Writer Method draws from psychology, mythology, screenwriting, and a little project management to create a plan to write your novel in 6 months. Free copy of the book *Agile Writer: Method* included. Limited to 12 writers; sign up at Registration.

Presenter: *Greg Smith*

READING: JASON RAY CARNEY & JOHN G. HARTNESS

Room 4 – 50 minutes

SCAVENGER HUNT: CONCLUSION

Room 5 – 50 minutes

Check in with the judges to see who's scavenged the most items from their list. Prizes awarded!

FEMALE FRIENDSHIP IN FICTION

Room 8 – 50 minutes

How often do we see women being friends with other women in our fiction? How often do we see it depicted realistically with all of its glories and pitfalls? How often does it pass the Bechdel test? Why are so many female-female relationships seen as frenemies instead of friendships? So many stories, even ones with strong female protagonists, focus more on female-male and male-male relationships than on female-female ones. Let's share some examples of books, movies, TV shows, and more that give us good examples of female friendship—and critique some of the ones that don't.

Panelists: *Charity Ayres, Kacey Ezell (M), Liz Long, Carolyn O'Neal*

CHANGING THE MEDIUM

Room E – 50 minutes

A look at what is involved when adapting a property from its original medium to another. How does a movie become a game or a book turn into a television show? What artistic licenses must be taken and how do you remain true to the spirit of the original?

Panelists: *Rob Balder, Pamela K. Kinney, Jennifer R. Povey (M), Tangent Artists*

THE ART OF CRITIQUE

Room G – 50 minutes

Whether you're writing fan fiction or professional fiction, teaming up with the right beta readers or critique partners is essential. This panel will explore the author-critique partner relationship, including topics such as how to find a good CP, how to cultivate and maintain a strong relationship, and the parallels between being a beta reader and a critique partner.

Panelists: *Samantha Bryant, G.B. MacRae, Alex Matsuo (M), Wayland Smith*

IMPOSTER SYNDROME

Room L – 50 minutes

Impostor Syndrome has been described as the feeling that you aren't really qualified for the work you are doing and will be discovered as a fraud. This panel is aimed at helping attendees overcome Impostor Syndrome.

Panelists: *EvilPenguin, Jason Gilbert, Nickie Jamison, Bishop O'Connell (M), Bud Sparhawk*

LARRY DIXON TELLS YOU EVERYTHING YOU WANT TO KNOW...

Art Show (Harrison 1&2) – 50 minutes

...about art. Join Art GOH Larry Dixon in the Art Show as he gives you a tour of his work, answers questions, and dispenses advice to new artists. (Limit 20 people, sign up at Registration.)

SATURDAY 9:00 PM

RAVENCON CHARITY AUCTION

Small Auditorium – 2 hours

We're auctioning off some REALLY cool stuff to raise money for the Interstitial Cystitis Association (ICA).

Auctioneers: *Jesters' Ink*

READING: TOI THOMAS & MICHAEL A. VENTRELLA

Room 4 – 50 minutes

WRITING BELIEVABLE MILITARY SCIFI FICTION

Room 8 – 50 minutes

Ever picked up a military scifi book and lost your suspension of disbelief within a page or two because it was so very, very wrong? Want to learn how to get it right? Come talk with the experts on how they nail their military scifi and write books that readers can't put down.

Panelists: *Chris Kennedy (M), Mike Massa, Thomas A. Mays, Mark Wandrey*

LIGHTSABER DEMO

Room D – 50 minutes

Combining SF excitement with martial arts skills, The Tidewater Alliance Lightsaber Academy will teach you basic skills, and the history of the lightsaber in a fun atmosphere.

WORKING IN SHARED WORLDS AND WITH OTHER PEOPLE'S INTELLECTUAL PROPERTY

Room E – 50 minutes

What are the difficulties and hurdles as an illustrator or writer working with licensed properties and characters? How does a writer work in a shared world anthology to fit seamlessly in with other writers' characters and stories? Experienced creators tell you first-hand about handling other people's worlds and characters with care while providing your own creative influence, and share some of the behind-the-scenes work that goes into doing it properly.

Panelists: *Harry "Jack" Heckel, Jim Minz, Robert E Waters, Joshua Werner (M)*

"HAVE AT YOU!"—WRITING A GREAT FIGHT SCENE

Room G – 50 minutes

Fight scenes are a hard beast to write. Who's hitting who and why? How do you describe what is happening? What's that guy doing on the floor? How is the protagonist going to react, given her history? And wow, was that just a scratch, or did it take that other person's leg off?! Panelists explore the different ways to experience a good fight scene in science fiction and fantasy, as writers and readers.

Panelists: *Dr. Charles E. Gannon, Nancy Northcott, Tedd Roberts, James R. Stratton (M)*

BEDTIME STORY: FANTASTIC BEASTS READ ALOUD, PART 3 OF 4 (KID'S PROGRAMMING)

Room H – 30 minutes

Kids will read *Fantastic Beasts and Where to Find Them* aloud over four sessions.

WHY ARE WE STILL TREKKING?

Room L – 50 minutes

Star Trek has been the most visible brand in SF since the 1960s. It has introduced concepts and vocabulary into society in a way that no other SF franchise has done. Will that influence eventually fade away or will *Star Trek* always be with us?

Panelists: *Rev. Chris AddottaSmith, Jason Ray Carney, Denise Clemons (M), Kelly Lockhart, Chris Shrewsbury*

SATURDAY 9:30 PM

CONCERT: PARADOX MACHINE

Large Auditorium – 50 minutes

Are they rockers or geeks? Come see for yourself!

SATURDAY 10:00 PM

MOVIE: PLAN 9

Room 1 – 2 hours

Plan 9 is the story of Nilbog, a small town with a big story: Alien invasion! However, instead of lasers, space ships, and epic force, these aliens have a different plan for the inhabitants of Earth. To resurrect the dead as their own army with

one goal... To wipe out all of mankind! Only the town's folk on this Halloween night stand in the way of total domination.

Presenter: *John Johnson—Darkstone Entertainment*

LATE NIGHT MUSIC CIRCLE

Room 5 – 2 hours+

A late night gathering of musicians where you can sing, play, or just listen.

SOCIAL MEDIA ENTERTAINERS COLLIDE

Room 8 – 50 minutes

Entertainers from different aspects of social media (YouTube, podcasting, music streaming, and others) discuss aspects of working online and sharing their experiences.

Panelists: *Kyle Cawthon, Nickie Jamison, Tee Morris (M), Devo Spice, Joe Wetmore*

TRUTH IN HISTORY

Room E – 50 minutes

Where do we fail in the truthful dissemination of history, why and what can we do to fix that?

Panelists: *Declan Finn, Harry "Jack" Heckel, Joshua LeHuray, Nathan Vernon Madison (M)*

HOW TO READ ALOUD

Room G – 50 minutes

Reading aloud may not be a skill that comes naturally, but is often a part of an author's work when publicizing their work. Our panel shares tips and tricks, and also gives advice about stage fright, accents, and more.

Panelists: *Denise Clemons, Laurel Anne Hill, Paula S. Jordan, Gray Rinehart (M)*

BDSM 102: SOME MORE ABOUT THE SCENE

Room L – 50 minutes

Now that you know what BDSM isn't, find out more about exactly what it is and how you can explore the scene further. This panel will cover general etiquette, finding and attending parties, basic scenes, and finding a partner. (Age 18+ only, IDs will be checked at the door.)

SATURDAY 10:30 PM

CONCERT: MISBEHAVIN' MAIDENS

Large Auditorium – 50 minutes

Sex-positive music, parodies, drinking, and fandom references for the 18+ nerd crowd.

SATURDAY 11:00 PM

ASK A (MAD) SCIENTIST

Room 8 – 50 minutes

Our science guests answer audience questions on science and science fiction. Always a favorite at RavenCon!

Panelists: *Jim Beall, Jack Clemons, Dr. Ben Davis, Richard Groller, Darin Kennedy, Tedd Roberts (M), Brent Roeder*

DJ DRAE PRESENTS: HALLOWEEN BASH

Room D – 2 hours

You've heard of Christmas in July. Maybe you've even heard of half-birthdays. Well we're going to celebrate Halloween in April since it's almost half-Halloween. Come dance to all your favorite Halloween-themed spooky tunes. Costumes and cosplays encouraged, but not required.

AUTHORS READING THEIR FAVORITE AUTHORS

Room G – 50 minutes

Authors will select and read their favorite scenes from other author's books.

Panelists: *Charity Ayres (M)*, *Jennifer R. Povey*, *Tangent Artists*, *Robert E Waters*

BASIC ROPEWORK FOR FUN AND EXCITEMENT

Room L – 2 hours

Join Lord Bolt and his volunteers for some demo and hands-on training in the basics of ropework for consensual restraint. (Age 18+ only, IDs will be checked at the door.)

SATURDAY MIDNIGHT

CONCERT: SYNTHETIC NIGHTMARE

Large Auditorium – 2 hours

Synthetic Nightmare's sound incorporates both harsh and melodic textures, with progressive and experimental touches to keep listeners attention. Not to be missed!

MISTY AND LARRY'S BEDTIME STORIES:

A MIDNIGHT READING

Room G – 50 minutes

Everyone likes bedtime stories, and you're never too old to be read to. And, as the show *Community* proved, you are never too old for a pajama party! So put on your best pajamas (no scaring the children, please) and come listen to Misty Lackey and Larry Dixon tell strange tales!

SUNDAY 10:00 AM

OPEN FILKING

Large Auditorium – 2 hours

An early morning gathering of musicians where you can sing, play, or just listen.

DEVOURER OF GODS

Room 1 – 50 minutes

The author will discuss *The Devourer of Gods*, a fantasy novel about Vikings in an alternate history of North America. The talk will cover Norse conceptions of magic and the supernatural, the native peoples of northeastern Canada, the construction of alternate histories, and novel writing in general.

Presenter: *Thomas B. de Mayo*

FAN KNIT-IN

Room 2 – 2 hours

Bring your fiber-projects and sit and chat with fellow geeks about your favorite movies, TV shows, books, and (of course) fiber-art projects.

Host: *Kieron Torres*

READING: JIM BERNHEIMER & JIM McDONALD

Room 4 – 50 minutes

BOOK SWAP

Room 3 – 2 hours

Geeks got all 'da books! Movers hate us. Now's your chance to swap some of those old books for new old books! This is a great chance to turn someone on to your favorite series or just clear off some space on that shelf at home.

Host: *Adam D. Seats*

ASEXUAL VIEWING: BEYOND THE BINARY GAZE

Room 8 – 50 minutes

Thor stands at a window, muscles rippling. Arrow strips and *Teen Wolf* shows a montage of bare-chested men. There is a growing awareness of the female gaze in attracting viewers (not to mention the female dollar) and as a result, film and television often caters to female (hetero)sexuality. This could be seen as fun and long overdue... but what about LGBT gaze(s), asexual, polyamorous, or pansexual viewing? Our panel discuss the move from appropriation to representation. Panelists: *Flint Locke*, *Jennifer R. Povey (M)*, *Tangent Artists*

SHOULD J.J. ABRAMS BE BEATEN WITH HAMMERS AND OTHER GEEKY RANTS

Room E – 50 minutes

This panel will be an amazingly entertaining discussion that lets folks good-naturedly vent on what's wrong in their chosen fandom. Whether it's the cancellation of *Firefly* or exactly how "fast" is a parsec, this never-the-same-twice event combines the best (and worst!) elements of audience-participation comedy and couples therapy. Not to be missed, this will be the highlight of RavenCon.

Panelists: *Billy Flynn*, *Bill Mulligan*, *Gray Rinehart*, *Chris Shrewsbury (M)*

WRITING GROUPS

Room G – 50 minutes

Writing by its nature is a solitary activity, and most writers tend to be introverted. But writers need other writers. Writing in a vacuum makes it difficult to succeed. A good writing group can give any number of things that are balms to a writer's soul: commiseration, validation, acceptance, understanding, motivation, inspiration. How do you find a group that's right for you? What are you looking for, a support group or a critique group? Writing partners or accountability partners or mentors? How do you meet other writers in your

area? What do you do if you want to start your own? We'll discuss these questions and more.

Panelists: *Samantha Bryant, Kacey Ezell, Darin Kennedy (M), Christopher L. Smith*

**WAKE UP STORY: FANTASTIC BEASTS
READ ALOUD, PART 4 OF 4 (KID'S PROGRAMMING)**

Room H – 30 minutes

Kids will read *Fantastic Beasts and Where to Find Them* aloud over four sessions.

**GET YOUR CREATIVE JUICES FLOWING:
WHAT INSPIRES YOU TO ART?**

Room L – 50 minutes

Discussion of what inspires artists to create. What can new artists do to get past their creative blocks?

Panelists: *Ed Beard Jr, Donnie Sturges, Jessica Vanderpol (M), Joshua Werner*

SIGNING: MICHAEL A. VENTRELLA

Dealers' Room – 50 minutes

COFFEE ROASTING 101, PART 2 OF 2

Con Suite (Room 7) – 50 minutes

Join us as we grind, brew, and sample the beans that we roasted on Friday.

Presenter: *Donal Von Griffyn*

SUNDAY 10:30 AM

**COMIC BOOK CREATION WORKSHOP! PART 2 OF 2
(KID'S PROGRAMMING)**

Room J – 50 minutes

Kids will get instructions on how to create their own comic book. There will be two sessions; this second session focuses on comic book artwork.

SUNDAY 11:00 AM

CONCERT: PARADOX MACHINE UNPLUGGED

Small Auditorium – 50 minutes

Paradox Machine returns with an acoustic set.

GOH READING: DR. CHARLES E. GANNON

Room 4 – 50 minutes

PLANNING YOUR BOOK AS A SERIES

Room 8 – 50 minutes

How do you plan a series, whether it's duology, trilogy, or more... and how do you write book one so that it stands alone, but can still work in a series?

Panelists: *Bishop O'Connell, Greg Smith (M), Toi Thomas, Mark Wandrey*

ACTS OF SHAMELESS SELF-PROMOTION

Room E – 50 minutes

What's the best way to get your name forward?

Panelists: *Tee Morris (M), Nick Nundahl, Carolyn O'Neal, Saber Tompson*

THE ADULT IN YOUNG ADULT

Room G – 50 minutes

YA=no swearing, sex, violence, or drugs. So your hero is a young boy who's just been thrown in among a bunch of space marines; can you write a plausible story without swearing and violence? Our panelists discuss finding the appropriate without sacrificing the authentic.

Panelists: *Jeanne Adams, Laurel Anne Hill (M), G.B. MacRae, Christine McDonnell*

SUPERGIRL

Room L – 50 minutes

How well does this show riff off of the DC Universe? What do you think about the characters? How often does it pass the Bechdel test?

Panelists: *Rev. Chris AddottaSmith, Nancy Northcott (M), Jennifer R. Povey, Wayland Smith*

SIGNING: ANGELA PRITCHETT

Dealers' Room – 50 minutes

SUNDAY 11:30

**GRAVITY FALLS: CON JOURNAL! PART 2 OF 2
(KID'S PROGRAMMING)**

Room J – 45 Minutes

Kids will finish the journal of their convention experience. We will supply them with cool art supplies to create with and two sessions to dedicate to the journals.

SUNDAY NOON

TOM LEHRER SINGALONG

Large Auditorium – 50 minutes

A RavenCon tradition! Filthy Pierre leads the crowd in a round of some of Tom Lehrer's best-loved classics.

ART AUCTION

Small Auditorium – 50 minutes

Did the item you bid on go to auction? Come prepared to fight for it!

TERRAN REPUBLIC: 2120 TECHNICAL INTEL BRIEF

Room 1 – 50 minutes

RETRANS FROM CINCSOL-----

UNCLASS. ALL PERSONNEL. Three-part briefing will establish:

- 1) underpinnings and hard SF assumptions about (and math underlying) the machinery of the *Caine Riordan* series,
- 2) comparative assessment against exosapient technology the Consolidated Terran Republic encountered during the Arat Kur/Hkh'Rkh invasion,

3) ongoing reverse engineering initiatives and conceptual impacts of working copies, and projected exploitation thereof in the 3-5 year strategic horizon.

-----TRANSMISSION ENDS.

Presenter: *Dr. Charles E. Gannon*

REBEL LEGION COSTUMING

Room 2 – 50 minutes

All the hows and whys of making soft costumes (non-armor) for the Rebel Legion.

READING: PHILIPPA BALLANTINE & E.G. GADDESS

Room 4 – 50 minutes

YOUNG ADULT WRITER'S WORKSHOP

Room 5 – 2 hours

Today, when anyone, including children and teenagers, can self-publish in the genres of science fiction, fantasy, horror and paranormal, and find publishers looking for them specifically, any young adult can benefit from a workshop on the basics of writing. The participants will work on a short story and discuss the basics of editing. (Limit 10 participants, ages 10-17. Participants need to bring paper and pen, or a computer/tablet. Sign up at Registration.)

Presenter: *Pamela K. Kinney*

IF IT'S TUESDAY, IT MUST BE A WHEELCHAIR

Room 8 – 50 minutes

Not all disabilities have symptoms that are consistent from day to day. Panelists discuss the ups and downs of living with a disability that has its ups and downs.

Panelists: *Laurel Anne Hill, Tedd Roberts, Saucy (M), Chris Shrewsbury*

LIGHTSABER DEMO

Room D – 50 minutes

Combining SF excitement with martial arts skills, The Tidewater Alliance Lightsaber Academy will teach you basic skills, and the history of the lightsaber in a fun atmosphere.

THE JOYS OF RUNNING A SMALL PRESS

Room E – 50 minutes

The old joke is that the way to make a small fortune in publishing is to start out with a large fortune. Small publishers fill an important niche in the world of science fiction, even in this era of self-publishing. Some of the foremost small publishers talk about the trials and tribulations of finding their place and surviving.

Panelists: *Jim Bernheimer, John G. Hartness, Chris Kennedy (M), Nicole Givens Kurtz, Dave Lee, Joshua Werner*

PRE-PRODUCTION FOR FILMS:

WHERE IT ALL COMES TOGETHER

Room G – 50 minutes

Learn more about the screenwriting process and how to get your short or feature film ready for production, as well as the

pre-production elements of casting, securing locations, choosing the right gear, and getting your production team together.

Panelists: *E.L. Fortner (M), Dave Harlequin, John Johnson, Bill Mulligan, Fabian Rush*

JOURNALISM AND FANDOM

Room L – 50 minutes

Sometimes reporting on the real world leads you into fandom, or vice versa. How do fandom and journalism intertwine for these panelists? How does reporting on fandom support the community as well as its own interests?

Panelists: *Lou Antonelli (M), R.S. Belcher, Sean CW Korsgaard, Kelly Lockhart*

SIGNING: G.B. MACRAE

Dealers' Room – 50 minutes

SUNDAY 12:30 PM

RAVENKIDS EXHIBIT! (KID'S PROGRAMMING)

Room H – 1 Hour

Come see what the kids created this weekend!

SUNDAY 1:00 PM

U THE MAGICIAN

Small Auditorium – 50 minutes

U the Magician pushes reality beyond the expected with his special blend of hypnosis and magic.

WRITING AND PUBLISHING NON-FICTION

Room 1 – 50 minutes

Ever think of a historical topic that interested you, that you wanted to write about, but didn't know how to get published? How do you take that initial idea and turn it into an item on your local bookstore shelf? Professor of history and author Josh LeHuray and Eisner-nominated comic historian and author Nathan Vernon Madison will talk about their experiences, and offer suggestions to aspiring writers; from how to begin the research process, to how to pitch that final product to prospective publishers, and more.

TRMN 102:

BEING ACTIVE IN THE ROYAL MANTICORAN NAVY

Room 2 – 50 minutes

So you've joined TRMN, but what happens next? What activities do we offer? How do you earn awards or move up in rank? How can you contribute to your local chapter or the larger organization? This panel helps prospective recruits and new TRMN members decide what they'd like to get out of their experience with us.

READING: DECLAN FINN & ALEX MATSUO

Room 4 – 50 minutes

NAVIGATING THE WORLD OF SHORT STORY SUBMISSIONS

Room 8 – 50 minutes

You've written and edited your short story. You've decided to submit it to publishers. This panel will give hints and tips to successfully submit your story and to avoid the common pitfalls of short story submission.

Panelists: *Lou Antonelli, Melissa McArthur, Jennifer R. Povey, Wayland Smith, Bud Sparhawk (M)*

HARD SCIENCE VS SCIENCE FICTION

Room E – 50 minutes

Does too much science ruin a story? Do you feel like you are reading a science textbook? Do you read a story or watch a show because the characters are interesting or because the science is accurate? How accurate does the science need to be?

Panelists: *Charity Ayres (M), Chris Kennedy, Thomas A. Mays, Jack McDevitt, Steve White*

CHALLENGES AND JOYS OF COLLABORATION

Room G – 50 minutes

All writers have different strengths and weaknesses. Why not team up? It's like having a great editor, only better! Panelists will discuss how to choose a collaborator with complementary strengths, how to divvy up the work, and the all-important question of whose name comes first, among other topics.

Panelists: *Jeanne Adams, Philippa Ballantine, Harry "Jack" Heckel, Mercedes Lackey, Tee Morris (M)*

MORE THAN STATS: CREATING CHARACTERS FOR RPGS

Room L – 50 minutes

Let's discuss how adding backstory (history, family, etc.) to a character can aid both the player and the game master in crafting a better game. From motivations to plot devices, a fleshed-out character often has more to offer than filling an archetype.

Panelists: *Rev. Chris AddottaSmith, Lee Garvin, Joan Wendland (M), Joe Wetmore*

SIGNING: JOSHUA WERNER

Dealers' Room – 50 minutes

SUNDAY 2:00 PM

OPEN FILKING

Large Auditorium – 50 minutes

A final opportunity for musicians to sing, play, or just listen.

READING: DARIN KENNEDY & MIKE MASSA

Room 4 – 50 minutes

RAVENCON IN REVIEW

Room 8 – 50 minutes

Did you enjoy the convention? Tell us what you think. We'll also announce the winner of this year's RavenConnie.

Panelists: *Michael D. Pederson (M), RavenCon Staff*

MAD SCIENTISTS' REVENGE

Room E – 50 minutes

Presenting preposterous theories for world domination and evil conspiracies.

Panelists: *Samantha Bryant, EvilPenguin, Carolyn O'Neal (M), Tedd Roberts*

GOH SIGNING: MERCEDES LACKEY & LARRY DIXON

Room G – 50 minutes

It's your last chance to get something signed before everyone goes home!

PARANORMAL ROMANCE

Room L – 50 minutes

Is it science fiction, fantasy, or horror? Whatever it is, fans love it! Learn what sets paranormal romance apart from other genres.

Panelists: *Jeanne Adams, Declan Finn, Nickie Jamison, Nancy Northcott (M)*

SUNDAY 3:00 PM

END OF CONVENTION

We'll see you again in 2018!